

> DEBUGSBUNNY

LITTLE CODERS (GRADE 1 & 2)

Curriculum

Helps kids build skillset through which they can use block based format to build websites, apps & games

Course Duration - 120 Sessions

Game Design and Basic App Development

Class 1-40

Advanced Game Development and UI/UX Design

Class 41-80

Database and API Integration in Application

Class 81-120

Database Management

Students will learn to access and

update database through apps

Story Telling

Students will use their creativity while learning basic programming contsructs to design a storyboard

- ✓ Directions
- Sequence
- Conditionals

Interactive Gaming Apps

Students will learn how to build apps having UI and User interaction

- Event Handling
- Mouse Events
- KeyPress Events
 User Interaction

Drawing 2

Little artists will be introduced concepts of Loops and functions to implement their choice of Drawing.

- Advanced Sequencing
- Loops

Arcade Games

Students learn how to create complex motion and shooting games

- Edge Detection
- Sprite Animation
 Sprite interaction

Update

10

11

✓ Create DB

Queries: Edit,

Native Apps

Utility Apps

utility app for mobile

Students will learn how to design native apps for mobiles

Students will learn to build various

- UI/UX
- Text to Speech

Management

Basic Game Development

Students would learn the skill of approaching and solving a problem while developing a game of their choice

Mobile App Development

Students will learn to bring their

imagination to digital programming

while learning turtle programming

- Debugging
- Variables
- Events
- Animation Effects

SpaceTech Simulation Apps

Students will learn how to create fun simulation apps

- Arguments
- Functions
- **Expressions**
- Event Handling

Own Character

Design Your Own Games

Students will learn how to build

- Basic Maths
- Shapes & Patterns
- App Publishing
- games of their choice
- Creative Thinking
 Build Your

12 Chat Bot Apps

Students will learn to build knowledge chatbot which can answer all your questions

Logical Thinking
Money

- Al
- Astronomy
- Dialog Flow
- Structured Thinking